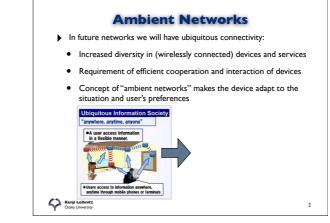


International Symposium on Nonlinear Theory and its Applications (NOLTA 2009), Sapporo, Oct. 18-21, 2009.

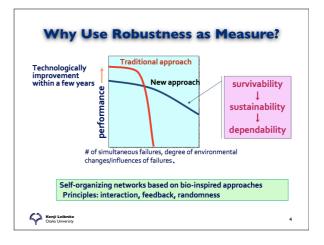


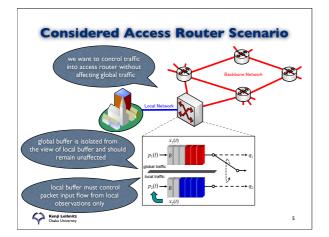
Network Traffic is not "Smooth"!

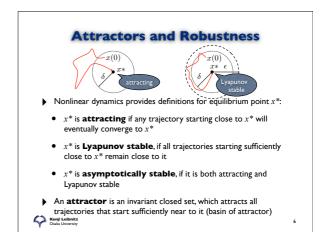
- However, network traffic is not smooth because:
 - Devices and services have different bandwidth requirements (browsing, VoIP, multimedia streaming, ...)
 - Background traffic from other users and external protocols (e.g. BGP routing updates) causes fluctuations in the perceived performance
- Therefore, it is necessary to apply new mechanisms that deviate from conventional teletraffic metrics in designing ambient network architectures
 - Focus is on including **robustness** and **adaptability** with traditional QoS measures, such as latency, jitter, etc.
 - We can take inspiration from dynamics found in biological systems

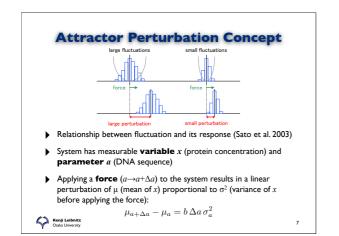
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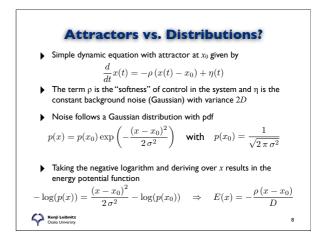
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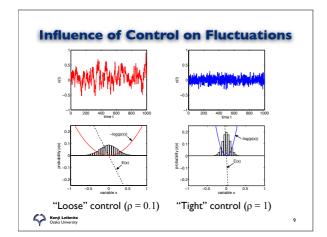


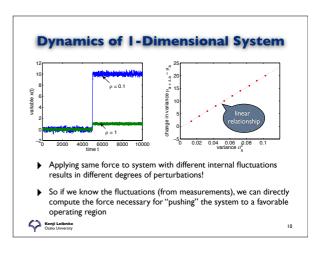


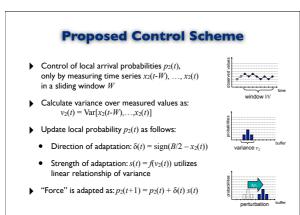




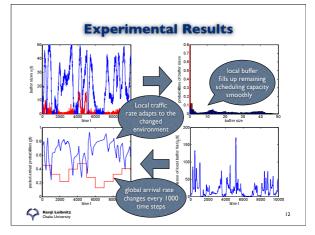








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Conclusion

- Ambient networks are composed of many diverse devices and services → many internal fluctuations
- ► Application of biologically inspired concept to adaptive network control to improve robustness
- Attractor perturbation permits to compute the force necessary to "push" the system state to a good solution
- ▶ Simple example was shown for controlling local buffer at gateway router based on local information only
- Applicability of attractor perturbation to other applications in ambient networks are being studied
- Thanks to: Tetsuya Yomo, Naoki Wakamiya, Global COE Program for Founding Ambient Information Society Infrastructure

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Kenji Leibnitz Osaka University