


Exploiting SCTP Multistreaming to Reduce Energy Consumption of Multiple TCP Flows over a WLAN

Masafumi Hashimoto, Go Hasegawa, and Masayuki Murata
Osaka University, Japan




Background

- Accessing the Internet by using mobile devices is becoming common situations
 - Laptops, tablet PCs, smartphones
- Mobile devices are battery-driven
- Wireless communication of a mobile device can account for up to about 50% of its total power consumption

↓

It is important for lengthening the battery's lifetime to save energy in wireless communications

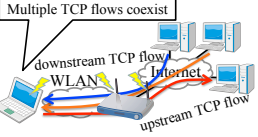
GreenNETS 2012 2




Energy saving in a WLAN

It is effective for energy saving to sleep at idle duration in which data are not being sent or received

Multiple TCP flows coexist



State transitions between active and sleep modes consume extra energy and take time



When multiple TCP flows coexist on a wireless client, it is difficult to control the sleep timings due to its uncoordinated behavior

↓


We aggregate multiple TCP flows into a single aggregate flow

Frequent state transitions reduces the sleep efficiency

↓

We send and receive packets in a bursty fashion

GreenNETS 2012 3




Objective of this work

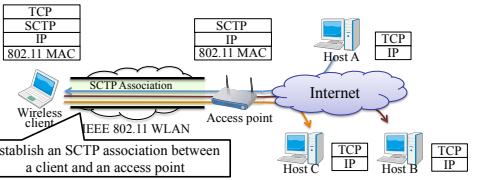
Improving energy efficiency of a wireless client in the presence of multiple TCP flows in a WLAN

1. Propose **SCTP tunneling** for improving energy efficiency of TCP data transfer over a WLAN
2. Construct a mathematical model for power consumption of SCTP tunneling
3. Show energy efficiency of SCTP tunneling through numerical results

GreenNETS 2012 4



Overview of SCTP tunneling




Establish an SCTP association between a client and an access point

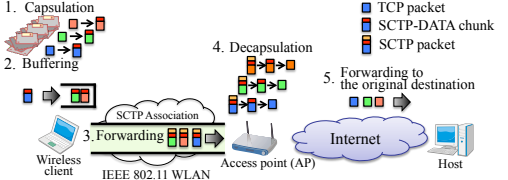
Two key features

- Flow aggregation
 - SCTP tunneling aggregates multiple TCP flows into a single SCTP association
 - SCTP multistreaming feature is exploited
- Burst transmission
 - SCTP tunneling sends and receives packets of aggregate TCP flows in a bursty fashion
 - Delayed ACK is used

GreenNETS 2012 5



SCTP tunneling - Flow aggregation



1. Capsulation
2. Buffering
3. Forwarding
4. Decapsulation
5. Forwarding to the original destination

GreenNETS 2012 6

SCTP tunneling - Burst transmission

Burst transmission by delayed ACK

1. Reception of multiple packets
2. Transmission of an ACK packet

1. An receiver sends an ACK packet every m packets received.
 2. Once receiving the ACK packet, a sender can send m packets consecutively

m : number of packets sent in a bursty fashion

Packet sequence of wireless client during SCTP tunneling

Packet transmission: Packet reception, Idle time, Burst transmission, Idle time

active sleep

Frequent state transitions reduces the sleep efficiency

Burst transmission can reduce the number of state transitions

Network model and assumptions for modeling power consumption for SCTP tunneling

Multiple TCP flows coexist

Wireless client IEEE 802.11 WLAN Access point Internet Host A Host B Host C

Modeling for the power consumption of a wireless client in the presence of multiple TCP flows

Assumption

- Average throughputs of TCP flows are given
- Data frames are lost randomly at MAC-level
- A wireless client uses RTS/CTS mechanisms, whereas an AP does not use it.
- A wireless network interface (WNI) has four modes
 - transmit, receive, idle, sleep modes
- A WNI can sleep at idle time with exact timings

Overview of power consumption model

Power consumption model for SCTP tunneling

Submodel at MAC-level

Frame exchanges of CSMA/CA

Based on frame exchanges of CSMA/CA, we calculate energy consumption of transmission and reception of one data frame

Submodel at SCTP-level

transmission rate of SCTP

We calculate the power consumption based on the number of packets sent at SCTP-level, which depends on the behavior of the congestion control

Energy consumption model for frame exchanges at MAC-level

Probability that a data frame is sent i times

$$Q(i) = \begin{cases} q^{i-1}(1-q) & \text{if } i \leq N \\ q^N & \text{if } i = N+1 \end{cases}$$

q : Probability of transmission failures at MAC-level
 N : Maximum number of retransmissions

Expected energy consumption for the i th data frame transmission after $(i-1)$ failures

$$J^i(i) = P^t(3T_{SIFS} + T_{DIFS} + T^{BO}(i) + 4\tau) + P^r(T_{RTS} + T_{DATA}^{client}) + P^r(T_{CTS} + T_{ACK})$$

Energy consumption for frame transmission Energy consumption for frame reception

Expected energy consumption for one data frame transmission

$$E[J^i] = \sum_{i=1}^{N+1} \sum_{j=1}^i J^i(j)Q(i)$$

Power consumption of SCTP tunneling

SCTP congestion control

- SCTP employs a window-based rate control, which is the same as that in TCP
- SCTP congestion control is applied to the entire association, not to individual streams

We can regard the behavior of SCTP congestion control as that for a single TCP flow

We model a power consumption model at SCTP-level based on our previous models [9], [10]

These models derive energy consumption for TCP data transfer over a WLAN based on the detailed behavior of TCP congestion control

9. M.Hashimoto, G.Hasegawa, and M.Murata, "Modeling and analysis of power consumption in TCP data transmission over a wireless LAN environment," in Proceedings of GreenComm 2011, Jun. 2011, pp. 1-6.
 10. —, "Energy efficiency analysis of TCP with burst transmission over a wireless LAN," in Proceedings of ISCT 2011, Oct. 2011, pp. 292-297.

Energy consumption of SCTP tunneling

Number of SCTP packets sent per an round trip time (RTT)

TD period: duration between two packet loss events detected by triple duplicate ACKs
 TO period: duration between two packet loss events detected by an RTO

Expected power consumption of SCTP tunneling

Expected energy consumption during a TD period Expected energy consumption during a TO period

$$P = \frac{J^{TD} + Q(E[W])J^{TO}}{E[A] + Q(E[W])E[Z^{TO}]}$$

Expected duration of a TD period Expected duration of a TO period

